

Rendering Techniques 2000: Proceedings of the Eurographics Workshop in Brno, Czech Republic, June 26-28, 2000



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This book contains the proceedings of the 11th Eurographics Workshop on Rendering, which took place from the 26th to the 28th of June, 2000, in Brno, Czech Republic. Over the past 10 years, the Workshop has become the premier forum dedicated to research in rendering. Much of the work in rendering now appearing in other conferences and journals builds on ideas originally presented at the Workshop. This year we received a total of 84 submissions. Bachpaper was carefully reviewed by two of the 25 international programme committee members, as weil as external reviewers, selected by the co-chairs from a pool of 121 individuals (The programme committee and external reviewers are listed following the contents pages). In this review process, all submissions and reviews were handled electronically, with the exception of videos submitted with a few of the papers (however, some mpeg movies were also sent electronically). The overall quality of the submissions. In the end, 33 papers were accepted, and they appear here. Almost all papers are accompanied by color images, which appear at the end of the book. The papers treat the following varied topics: radiosity, ray tracing, methods for global illumination, visibility, reftectance, filtering, perception, hardware assisted methods, real time rendering, modeling for effi cient rendering and new image representations.

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